	EYFS PUPILS KNOW	KS1 (Years 1 and 2) PUPILS KNOW	LKS2 (Years 3 and 4) PUPILS	UKS2 (Years 5 and 6) PUPILS KNOW
		HOW TO	KNOW HOW TO	HOW TO
Drawing	Explore mark	That a continuous line drawing is a	Use shapes identified within in	What print effects different materials
	making using a range	drawing with one unbroken line.	objects as a method to draw.	make.
	of drawing materials.	Properties of drawing materials	 Create tone by shading. 	 Analyse an image that considers
	 Investigate marks 	eg; which ones smudge, which ones	 Achieve even tones when 	impact, audience and purpose.
	and patterns when	can be erased, which ones blend.	shading.	Draw the same image in different
	drawing.	 Hold and use drawing tools in 	 Make texture rubbings. 	ways with different materials and
	 Identify similarities 	different ways to create different	 Create art from textured paper. 	techniques.
	and difference	lines and marks.	 Hold and use a pencil to shade. 	 Make a collagraph plate.
	between drawing	 Create marks by responding to 	Tear and shape paper.	 Make a collagraph print.
	tools.	different stimulus such as music.	 Use paper shapes to create a 	 Develop drawn ideas for a print.
	 Investigate how to 	 Overlap shapes to create new 	drawing.	 Combine techniques to create a final
	make large and small	ones.	 Use drawing tools to take a 	composition.
	movements with	 Use mark making to replicate 	rubbing.	 Decide what materials and tools to
	control when drawing.	texture.	 Make careful observations to 	use based on experience and
	 Practise looking 	 Look carefully to make an 	accurately draw an object.	knowledge.
	carefully when	observational drawing.	 Create abstract compositions 	 Gestural and expressive ways to make
	drawing.	Complete a continuous line	to draw more expressively.	marks.
	 Combine materials 	drawing.	 Use pencils of different grades 	 Effects different materials make.
	when drawing.		to shade and add tone.	 The effects created when drawing
			 Hold a pencil with varying 	into different surfaces
			pressure to create different	 Use symbolism as a way to create
			marks.	imagery.
			 Use observation and sketch 	Combine imagery into unique
			objects quickly.	compositions.
			Draw objects in proportion to	 Achieve the tonal technique called
			each other.	chiaroscuro.
			Use charcoal and a rubber to	Make handmade tools to draw with.
			draw tone.	Use charcoal to create chiaroscuro
			Use scissors and paper as a	effects.
			method to 'draw'.	

Painting and Mixed Media	 Explore paint, using hands as a tool. Describe colours and textures as they paint. Explore what happens when paint colours mix. Make natural painting tools. Investigate natural materials eg paint, water for painting. Explore paint textures, for example mixing in other materials or adding water. 	 Combine primary coloured materials to make secondary colours. Mix secondary colours in paint. Choose suitable sized paint brushes. Clean a paintbrush to change colours. Print with objects, applying a suitable layer of paint to the printing surface. Overlap paint to mix new colours. Use blowing to create a paint effect. Make a paint colour darker or lighter (creating shades) in different ways eg. adding water, adding a lighter colour. 	 Make choices about arranging cut elements to create a composition. Create a wax resist background. Use different tools to scratch into a painted surface to add contrast and pattern. Choose a section of a drawing to recreate as a print. Create a monoprint. Mix a tint and a shade by adding black or white. Use tints and shades of a colour to create a 3D effect when painting. Apply paint using different techniques eg. stippling, dabbing, washing. Choose suitable painting tools. Arrange objects to create a still life composition. Plan a painting by drawing first. Organise painting equipment independently, making choices about tools and materials. 	 Develop a drawing into a painting. Create a drawing using text as lines and tone. Experiment with materials and create different backgrounds to draw onto. Use a photograph as a starting point for a mixed-media artwork. Take an interesting portrait photograph, exploring different angles. Adapt an image to create a new one. Combine materials to create an effect. Choose colours to represent an idea or atmosphere. Develop a final composition from sketchbook ideas.
	materials or adding	ways eg. adding water, adding a		

	 Use paint to express ideas and feelings. Explore colours, patterns and compositions when combining materials in collage. 	 Make choices about amounts of paint to use when mixing a particular colour. Match colours seen around them. Create texture using different painting tools. Make textured paper to use in a collage. Choose and shape collage materials eg cutting, tearing. Compose a collage, arranging and overlapping pieces for contrast and effect. Add painted detail to a collage to enhance/improve it. 		
Sculpture and 3D	 Explore the properties of clay. Use modelling tools to cut and shape soft materials eg. playdough, clay. Select and arrange natural materials to make 3D artworks. Talk about colour, shape and texture and explain their choices. Plan ideas for what they would like to make. Problem-solve and try out solutions when 	 Roll and fold paper. Cut shapes from paper and card. Cut and glue paper to make 3D structures. Decide the best way to glue something. Create a variety of shapes in paper, eg spiral, zig-zag. Make larger structures using newspaper rolls. Smooth and flatten clay. Roll clay into a cylinder or ball. Make different surface marks in clay. Make a clay pinch pot. Mix clay slip using clay and water. Join two clay pieces using slip. Make a relief clay sculpture. 	 Join 2D shapes to make a 3D form. Join larger pieces of materials, exploring what gives 3D shapes stability. Shape card in different ways eg. rolling, folding and choose the best way to recreate a drawn idea. Identify and draw negative spaces. Plan a sculpture by drawing. Choose materials to scale up an idea. Create different joins in card eg. slot, tabs, wrapping. Add surface detail to a sculpture using colour or texture. 	 Make an explosion drawing in the style of Cai Guo-Qiang, exploring the effect of different materials. Try out ideas on a small scale to assess their effect. Use everyday objects to form a sculpture. Transform and manipulate ordinary objects into sculpture by wrapping, colouring, covering and joining them. Try out ideas for making a sculpture interactive. Plan an installation proposal, making choices about light, sound and display. Translate a 2D image into a 3D form. Manipulate cardboard to create 3D forms (tearing, cutting, folding, bending, ripping).

	using modelling materials. • Develop 3D models by adding colour.	 Use hands in different ways as a tool to manipulate clay. Use clay tools to score clay 	Display sculpture	 Manipulate cardboard to create different textures. Make a cardboard relief sculpture. Make visual notes to generate ideas for a final piece. Translate ideas into sculptural forms
Craft and Design		 Draw a map to illustrate a journey. Separate wool fibres ready to make felt. Lay wool fibres in opposite directions to make felt. Roll and squeeze the felt to make the fibres stick together. Add details to felt by twisting small amounts of wool. Choose which parts of their drawn map to represent in their 'stained glass'. Overlap cellophane/tissue to create new colours. Draw a design onto a printing polystyrene tile without pushing the pencil right through the surface. Apply paint or ink using a printing roller. Smooth a printing tile evenly to transfer an image. Try out a variety of ideas for adapting prints into 2D or 3D artworks. 	 That layering materials in opposite directions make the handmade paper stronger. Use a sketchbook to research a subject using different techniques and materials to present ideas. Construct a new paper material using paper, water and glue Use symbols to reflect both literal and figurative ideas. Produce and select an effective final design. Make a scroll. Make a zine. Use a zine to present information. That a mood board is a visual collection which aims to convey a general feeling or idea. That batik is a traditional fabric decoration technique that uses hot wax. Select imagery and use as inspiration for a design project. 	 How different materials can be used to produce photorealistic artwork. That macro photography is showing a subject as larger than it is in real life. Create a photomontage. Create artwork for a design brief. Use a camera or tablet for photography. Identify the parts of a camera. Take a macro photo, choosing an interesting composition. Manipulate a photograph using photo editing tools. Use drama and props to recreate imagery. Take a portrait photograph. Use a grid method to copy a photograph into a drawing.

			To know how to make a mood	
			board.	
			Recognise a theme and	
			_	
			develop colour palettes using	
			selected imagery and drawings.	
			Draw small sections of one	
			image to docs on colours and	
			texture.	
			Develop observational	
			drawings into shapes and pattern	
			for design.	
			Transfer a design using a	
			tracing method.	
			Make a repeating pattern tile	
			using cut and torn paper shapes.	
			• Use glue as an alternative batik	
			technique to create patterns on	
			fabric.	
			 Use materials, like glue, in 	
			different ways depending on the	
			desired effect.	
			Paint on fabric.	
			 Wash fabric to remove glue to 	
			finish a decorative fabric piece.	
Knowledge	Artists use modelling	 Some artists are influenced by 	 Art from the past can give us 	 Artists are influenced by what is going
of Artists	materials like clay to	things happening around them.	clues about what it was like to	on around them; for example culture,
	recreate things from	 Some artists create art to make 	live at that time.	politics and technology.
	real life.	people aware of good and bad	 The meanings we take from art 	 Artists 'borrow' ideas and imagery
	 Artists choose 	things happening in the world	made in the past are influenced	from other times and cultures to create
	colours to draw or	around them.	by our own ideas.	new artworks.
	paint with.	Sometimes artists concentrate on	Designers can make beautiful	 How an artwork is interpreted will
	 Artists draw many 	how they are making something	things to try and improve	depend on the life experiences of the
	different things and	rather than what they make.	people's everyday lives.	person looking at it.

- use different tools to draw with.
- Sometimes artists are inspired by the seasons.
- Some art doesn't last long- it is temporary.
- Sometimes artists cut and stick photos to make new images.

- Artists living in different places at different times can be inspired by similar ideas or stories.
- Art can be figurative or abstract.
- Artists choose materials that suit what they want to make.
- Artists try out different combinations of collage materials to create the effect they want.
- Artists can use the same material (felt) to make 2D or 3D artworks.
- Artists and designers can create work to match a set of requirements; a 'brief' or 'commission'

- How and where art is displayed has an effect on how people interpret it.
- Artists have different materials available to them depending on when they live in history.
- Artists can make their own tools.
- Artists experiment with different tools and materials to create texture.
- Artists can work in more than one medium.
- Artist make decisions about how their work will be displayed.
- Artists choose what to include in a composition, considering both what looks good together and any message they want to communicate.
- Designers collect visual ideas from a wide range of sources, sometimes collecting these as a mood board.
- Artists and designers sometimes choose techniques based on the time and money available to them.
- Artists use drawing to plan ideas for work in different media.

- Artists can use symbols in their artwork to convey meaning.
- Sometimes artists add extra meaning to what they create by working in places where they don't have permission to work.
- Artists use self-portraits to represent important things about themselves.
- Artists create works that make us question our beliefs.
- Artists find inspiration in other artist's work, adapting and interpreting ideas and techniques to create something new.
- Art can be a form of protest.
- Artists use art to tell stories about things that are important to them; looking at artworks from the past can reveal thoughts and opinions from that time.
- Art sometimes creates difficult feelings when we look at it.
- Artists can choose their medium to create a particular effect on the viewer.
- Artists can combine materials; for example digital imagery with paint or print.
- Art can be interactive; the viewer becomes part of it, experiencing the artwork with more than one of the senses.

Evaluating	Art is: Looking,	• Art is made in different ways.	• Artists make art in more than	 Artists use techniques like chiaroscuro to create dramatic light and shade when drawing or painting. Artists can use materials to respond to a feeling or idea in an abstract way. Artists take risks to try out ideas; this can lead to new techniques being developed. Artists can make work by collecting and combining ready-made objects to create 'assemblage'. Artforms are always evolving as materials and techniques change over time. Sometimes people disagree about
and	listening, thinking,	Art is made by all different kinds	one way.	whether something can be called 'art'.
Analysing	collaborating,	of people.	• There are no rules about what	Art doesn't always last for a long
	collecting, arranging,	 An artist is someone who creates. 	art must be.	time; it can be temporary.
	choosing, shaping,	 People use art to tell stories. 	Art can be purely decorative or	 Art doesn't have to a literal
	reacting, changing,	People make art about things that	it can have a purpose.	representation of something, it can
	joining, cutting,	are important to them.	 Artists make choices about 	sometimes be imagined and abstract.
	drawing, painting,	 People make art to share their 	what, how and where they	 Art can represent abstract concepts,
	exploring	feelings.	create art.	like memories and experiences.
		People make art to explore an	Artworks can fit more than one	• Art can be a digital art form, like
		idea in different ways.	genre.	photography.
		People make art for fun.	People use art to tell stories	• People make art to express emotion.
		People make art to decorate a	and communicate.	People make art to encourage others
		space.	People can make art to express	to question their ideas or beliefs.
		People make art to help others	their views or beliefs.	People make art to portray ideas
		understand something.	People make art for fun, and to	about identity.
			make the world a nicer place to	People make art to fit in with popular
			be.	ideas or fashions.

	 People use art to help explain or teach things. People make art to explore big 	• Sometimes people make art to express their views and opinions, which can be political or topical.
	 ideas, like death or nature. Art can be created to make money; being an artist is a job for some people. Art, craft and design affects the 	 Sometime people make art to create reactions. People use art as a means to reflect on their unique characteristics.
	lives of people who see or use something that has been created.	